Andoid Custom Permissions Demystified : From Privilege Escalation to Design Shorcomings

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Published in IEEE S&P 2021

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September 7, 2021

Android Permission Mechanism

- Permission is the fundamental security mechanism for protecting user data and privacy on Android.
  - Any app must request specific permissions to access the corresponding sensitive user data and system resources.

- Types of Permissions
  - System Permissions
  - Custom Permissions

System and Custom Permissions

- System Permissions
  - Defined by system apps
  - Protect system resources
  - Focus of most of the previous research on security issues

- Custom Permissions
  - Defined by third-party apps
  - Protect apps' own resources
  - Focus of the paper being presented
  - 52,601 (about 25.2%) apps declare 82,052 custom permissions

Android permission mechanism

- Apps declare required permissions in their manifest files.
- Permissions are mainly divided into three protection levels.
  - Normal
  - Signature
  - Dangerous

Permission	**Granted during**	**Requires**	**Revocable?**
Normal	Installation	non-sensitive resource	No
Signature	Installation	Signature Certificate	No
Dangerous	Runtime	User Permission	Yes

- All dangerous permissions belong to permission groups. Access to one dangerous permission gives access to all other dangerous permissions in that group.
  - Custom permissions can be added to an existing system group or to a custom group.
  - A permission at any protection level can be assigned to a group.

Example of a custom permission

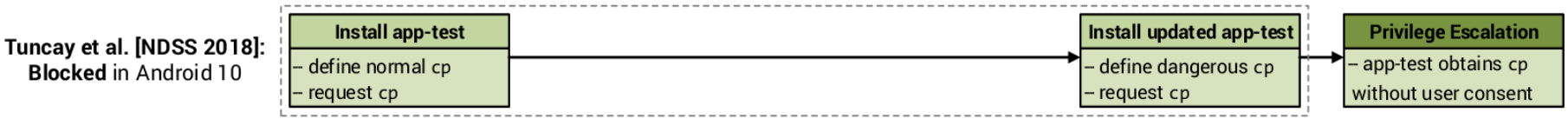
```
1 <!-- Define a custom permission -->
2 <permission
3 android:name="com.test.cp"
4 android:protectionLevel="normal"
5 android:permissionGroup="android.permission-
      group.PHONE"/>
6 < !-- Request a custom permission -->
7 <uses-permission android:name="com.test.cp"/
      >
```

Listing 1: Define and request a custom permission.

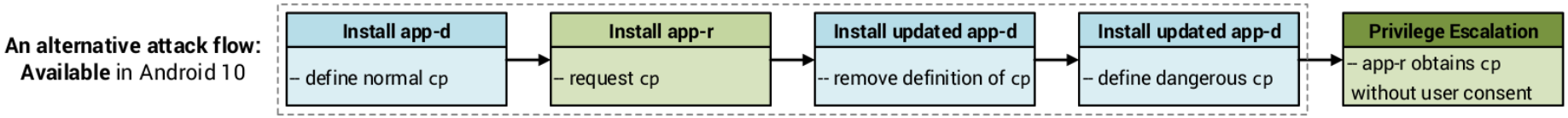
- Android mechanisms to ensure custom permissions will not affect the scope of system permissions
  - Cannot define a permission with the same name as an existing permission.
  - Permission owner is the app that defines the permission first.
  - System apps are installed before any third-party apps and first define a set of permissions to protect specific platform resources.

Permission upgrade attack

Issue : When an app obtains dangerous custom permission without user consent through privilege escalation.



Google has fixed the above attack in Android 10 by **preventing** the permission level changing operation from **normal or signature to dangerous**.



How do we identify such design shortcomings lying in the permission framework?

Automatic Analysis

- There exist two ways to conduct automatic analysis for custom operations
  - Static Analysis
    - Analyzing source code of Android OS to find design flaws
    - Difficult approach as the internal implementation of the permission mechanism is quite complicated.
  - Dynamic Analysis
    - Executing numerous test cases to trigger unexpected behaviours.
    - The permission model can be treated as a black box.

- **CuPerFuzzer** : An automated fuzzing tool designed to trigger privilege escalation issues by executing massive test cases.

CuPerFuzzer

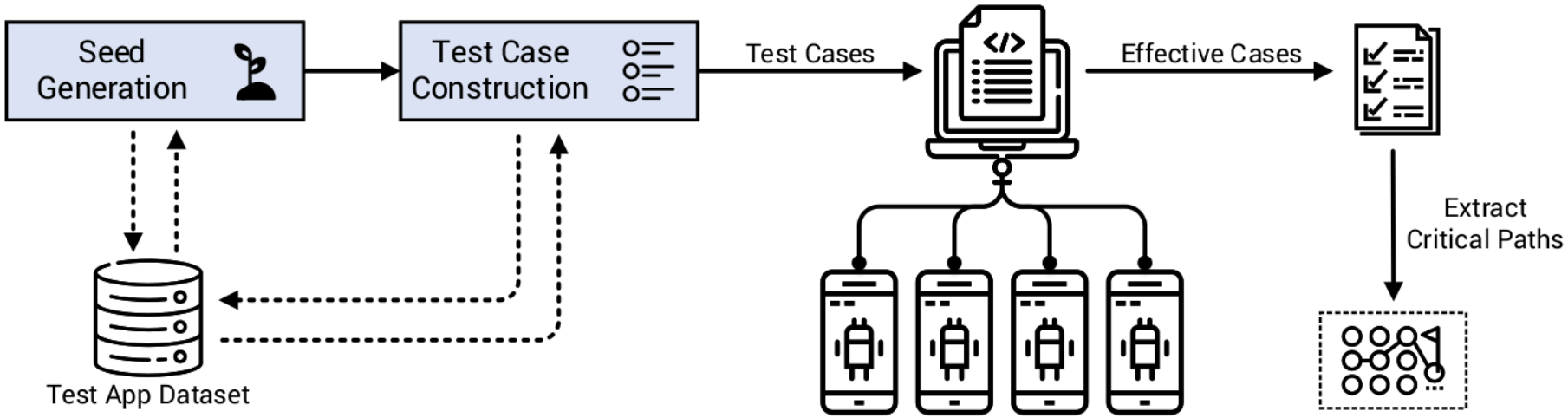


Fig. 2: Overview of CuPerFuzzer.

Test cases consist a sequence of app installation, app uninstallation and OS update operations.

Implementation and Experiment Results

- 4 Google Pixel 2 phones
- 2 versions of Android OS images (Android 9 & 10)

- 40,195 test cases
- 13.3 days
- 2,384 effective cases
- 30 critical paths

Four fatal design shortcomings have been identified after analyzing the 30 critical paths and the corresponding source code of Android OS.

DS #1 : Dangling custom permission

- If the removed custom permission is an install-time permission, the corresponding permission granting status of apps will be kept, causing dangling permission.

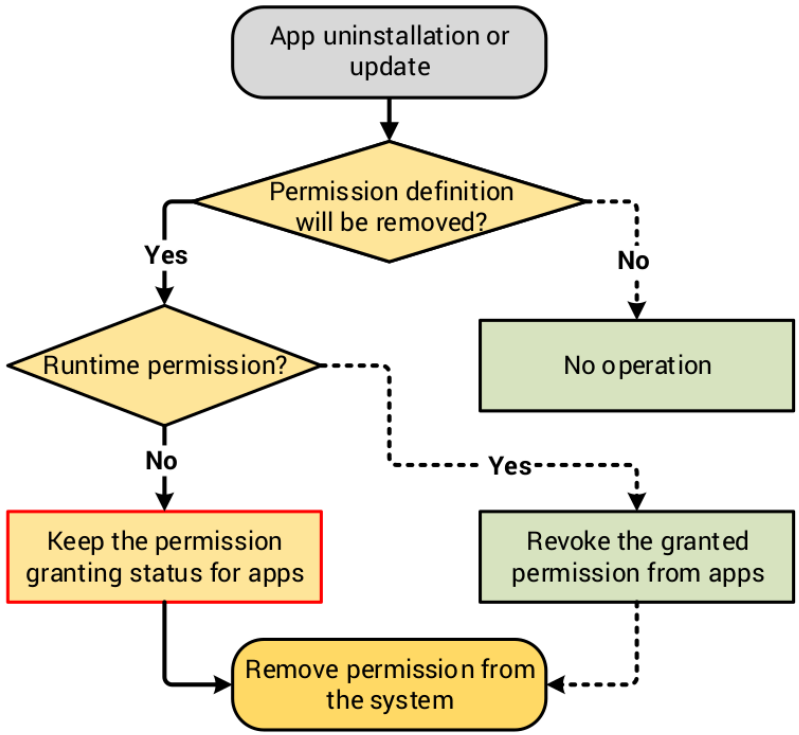
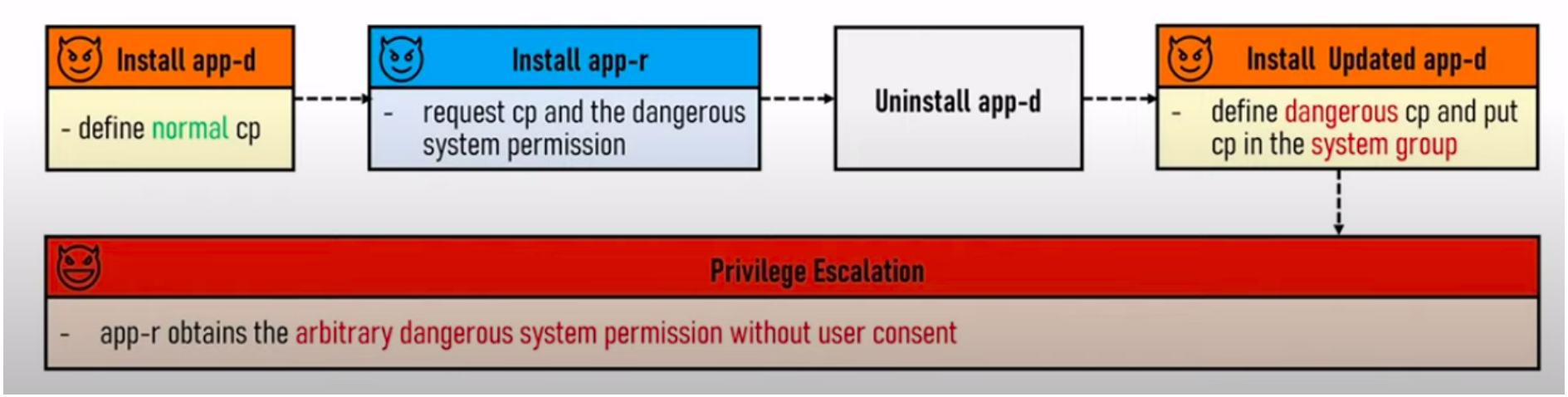


Fig. 4: Dangling custom permission.

DS #1 : Example

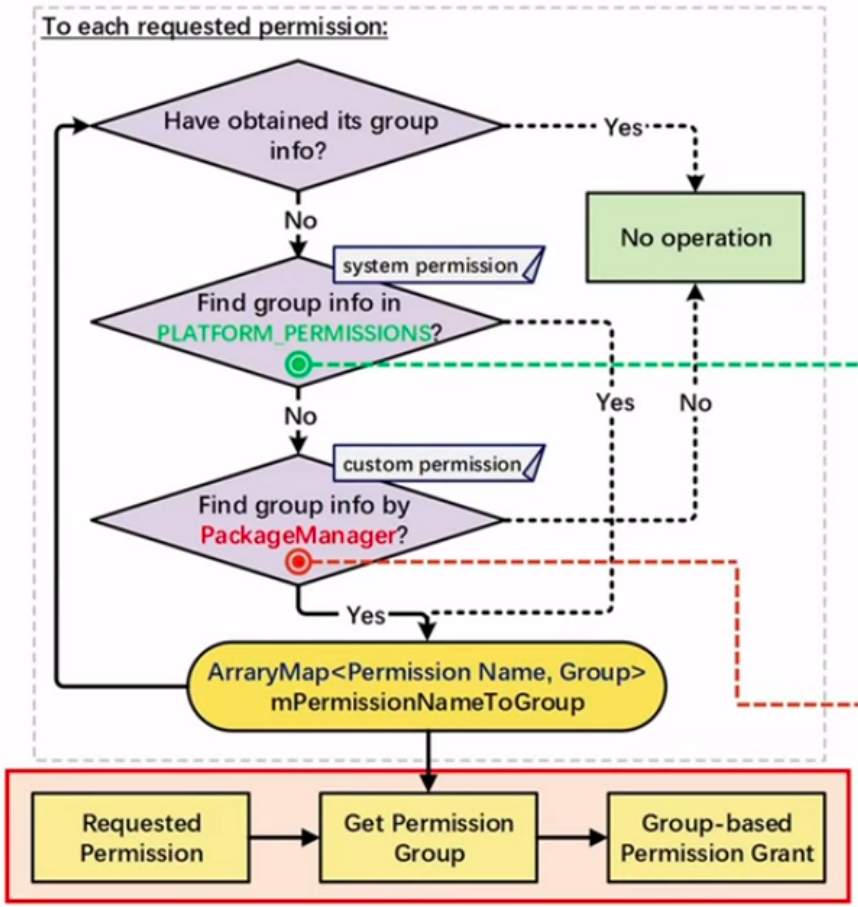



```
1 <permission
2 android:name="com.test.cp"
3 android:protectionLevel="dangerous"
4 android:permissionGroup="android.permission-
      group.PHONE"></permission>
```

Listing 2: Updated custom permission.

Demo.

DS #2 : Inconsistent permission group mapping



DS#2: System and custom permissions rely on different sources to obtain the <permission, group> mapping relationship, which may exist inconsistent definitions.

PLATFORM_PERMISSIONS: system permissions → system groups

WRITE_EXTERNAL_STORAGE	→ STORAGE
SEND_SMS	→ SMS
...	
CALL_PHONE	→ PHONE

AndroidManifest.xml: system permissions → UNDEFINED group

WRITE_EXTERNAL_STORAGE	→ UNDEFINED
SEND_SMS	→ UNDEFINED
...	
CALL_PHONE	→ UNDEFINED

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DS # 2: Example

- Install an app app-ds2 which requests WRITE_EXTERNAL_STORAGE permission. Grant the permission.
- Update app-ds2 to create a dangerous custom permission com.test.cp. Request the custom permission along with all dangerous system permissions as shown below

```
1  <permission
2  android:name="com.test.cp"
3  android:protectionLevel="dangerous"
4  android:permissionGroup="android.permission-
       group.UNDEFINED" />
5
6  <uses-permission android:name="android.
       permission.WRITE_EXTERNAL_STORAGE" />
7  <uses-permission android:name="android.
       permission.SEND_SMS" />
8  <uses-permission android:name="android.
       permission.CAMERA" />
9  ... <!--Omit lots of permission requests-->
10 <uses-permission android:name="android.
       permission.BODY_SENSORS" />
11 <uses-permission android:name="com.test.cp"
       />
```

Listing 3: Updated version of app-ds2.

DS #2: Example Contd...

- To system permissions (Line 6-10), the <permission, group>mapping looks like:

```
1 <WRITE_EXTERNAL_STORAGE, STORAGE>
2 <SEND_SMS, SMS>
3 <CAMERA, CAMERA>
4 ...
5 <BODY_SENSORS, SENSORS>
```

Listing 4: Mapping mPermissionNameToGroup.

- When reaching the custom permission (Line 11), since it belongs to the UNDEFINED group, and this group contains all dangerous system permissions. The mapping is refreshed as:

```
1 <WRITE_EXTERNAL_STORAGE, UNDEFINED>
2 <SEND_SMS, UNDEFINED>
3 <CAMERA, UNDEFINED>
4 ...
5 <BODY_SENSORS, UNDEFINED>
```

Listing 5: Updated mapping mPermissionNameToGroup.

DS #2: Example Contd...

- Therefore, under this situation, if one dangerous permission (WRITE_EXTERNAL_STORAGE) has been granted, the other dangerous permissions will be granted without user permitting because they belong to the same permission group, that is, android.permission-group.UNDEFINED.
- Demo.

DS #3 : Custom permission elevating

- When Android OS overrides a custom permission (changing the owner), the granting status of this permission is not revoked, further resulting in permission elevating.

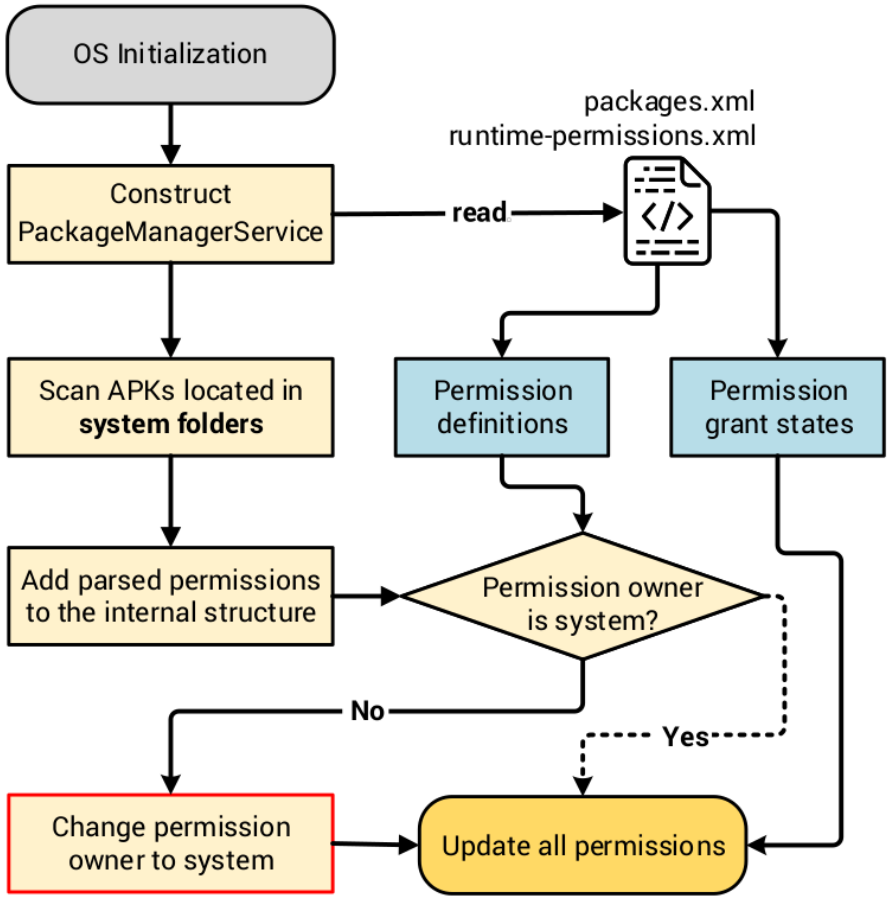
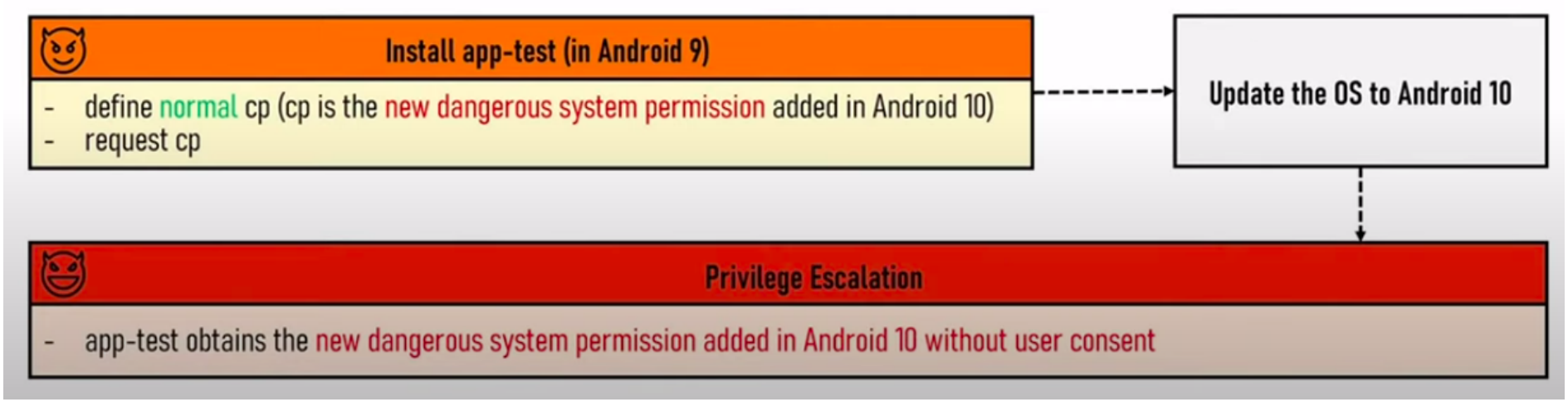


Fig. 6: Custom permission elevating.

DS #3 : Example




```
1 <permission
2 android:name="android.permission.
      ACTIVITY_RECOGNITION"
3 android:protectionLevel= "normal"/>
4
5 <uses-permission android:name="android.
      permission.ACTIVITY_RECOGNITION" />
```

Listing 6: Define and request ACTIVITY_RECOGNITION.

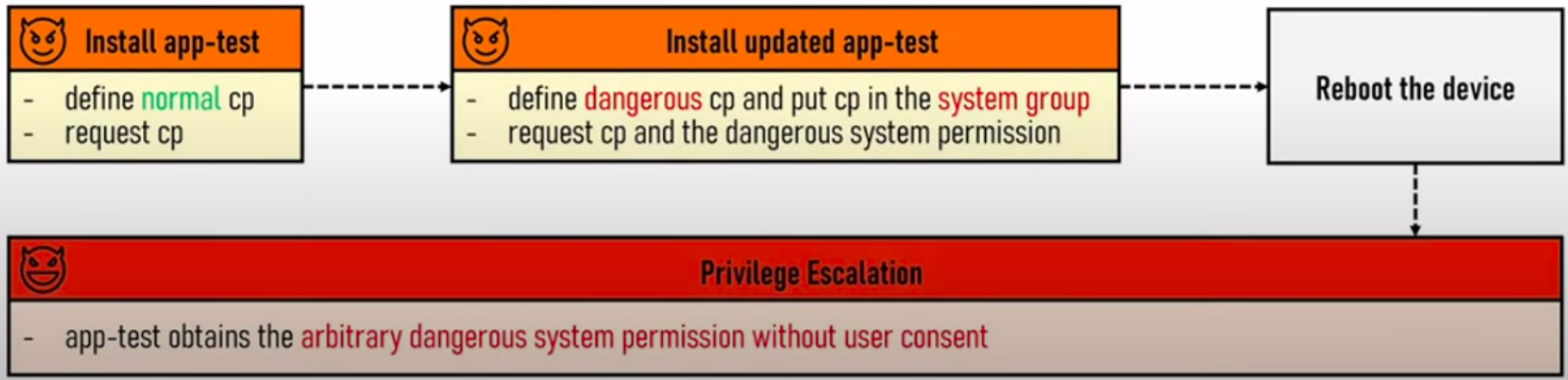
DS #3 : Example Contd...

- ACTIVITY_RECOGNITION permission is a new dangerous system permission introduced in Android 10.
- On devices running Android 9, ACTIVITY_RECOGNITION is only treated as a normal custom permission.
- After updating the system to Android 10 and finishing OS initialization, app-ds3 has been granted with the ACTIVITY_RECOGNITION permission (dangerous system permission) automatically, say privilege escalation.
- Demo.

DS # 4 : Inconsistent permission definition

DS#4: During the app update, the permission definition held by the system is different from that of the owner app, say inconsistent permission definition.

- Introduced when fixing the permission upgrade attack*.
- Attack Case



DS # 4 : Inconsistent permission definition

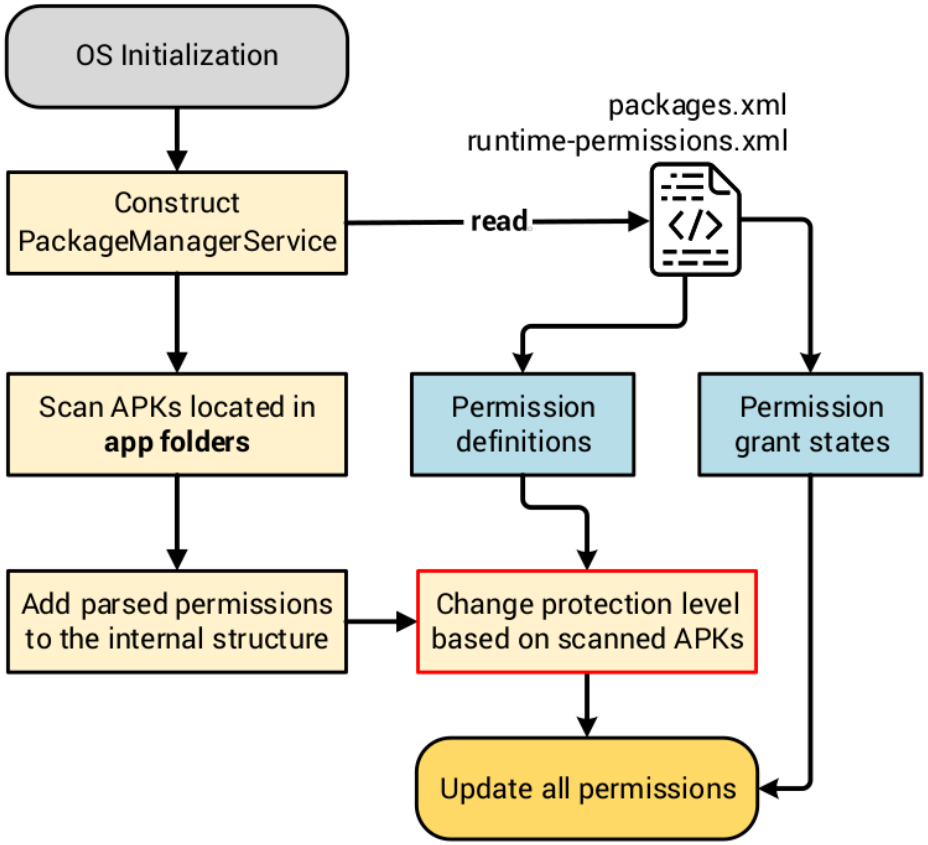


Fig. 7: Inconsistent permission definition.

Demo.

Proposed design guidelines

Guideline#1: If the definition of a permission is changed, the corresponding grants for apps should be revoked.

- Cover DS#1, DS#3, and DS#4.

Guideline#2: The definition of a permission held by the system should be consistent with the permission owner's declaration.

- Cover DS#2 and DS#4.

Conclusion

- The presented work introduced a tool to detect some vulnerabilities caused in Android OS due to custom permissions.
- The proposed testing method is based on generating random test cases and the scope of the test cases considered is limited. For example, the maximum number of actions in a sequence is limited to 5.
- The authors have exposed some critical vulnerabilities in the permission mechanism. But there is scope to detect more vulnerabilities by considering the source code and generating more interesting test cases.